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A NOTE ON SPARSE QUASI-NEWTON METHODS.

by

Mukund Thapa

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# A NOTE ON SPARSE QUASI-NEWTON METHODS

by

Mukund Thapa

## 1. Introduction

Consider the unconstrained minimization problem

$$\begin{array}{ll} \text{Min } f(x) & (1.0) \\ x \in \mathbb{R}^n \end{array}$$

An important class of algorithms used to solve the above problem is that of Quasi-Newton algorithms [1]. The idea of these methods is to maintain a positive definite symmetric matrix that approximates the Hessian at each iteration. Given the point  $x_k$  in  $\mathbb{R}^n$ , the algorithm obtains a direction of descent,  $p_k$ , by solving the system of equations

$$B_k p_k = -g_k, \quad (1.1)$$

where  $B_k$  is the approximation to the Hessian at iteration  $k$  and  $g_k$  is the gradient at  $x_k$ . The next point,  $x_{k+1}$ , is then set to  $x_k + \alpha_k p_k$  where  $\alpha_k$  is chosen to cause a "sufficient" decrease in the function value at  $x_k$ . If the new point,  $x_{k+1}$ , satisfies some convergence criteria, the algorithm is terminated; else, the above procedure is repeated after obtaining  $B_{k+1}$ , a new approximation to the Hessian, as follows:

$$B_{k+1} = B_k + U_k, \quad (1.2)$$

where  $U_k$  is a matrix chosen so that  $B_{k+1}$  is symmetric, positive definite and satisfies the Quasi-Newton condition (henceforth referred to as the QN condition),

$$B_{k+1} s_k = y_k, \quad (1.3)$$

with

$$s_k = x_{k+1} - x_k, \quad \text{and} \quad y_k = g_{k+1} - g_k.$$

There are a number of different ways of choosing  $U_k$  in equation (1.2). Three possible choices are shown below.

BFGS Update: 
$$U_k^{\text{BFGS}} = \frac{y_k y_k^T}{s_k^T y_k} - \frac{B_k s_k s_k^T B_k}{s_k^T B_k s_k} \quad (1.4)$$

DFP Update: 
$$U_k^{\text{DFP}} = \frac{(y_k - B_k s_k) y_k^T + y_k (y_k - B_k s_k)^T}{y_k^T s_k} - \frac{(y_k - B_k s_k)^T s_k y_k y_k^T}{(y_k^T s_k)^2} \quad (1.5)$$

Self-Scaling BFGS: 
$$B_{k+1} = \left( B_k - \frac{B_k s_k s_k^T B_k}{s_k^T B_k s_k} \right) \frac{s_k^T y_k}{s_k^T B_k s_k} + \frac{y_k y_k^T}{s_k^T y_k} \quad (1.6)$$

Quasi-Newton methods have been very successful in solving unconstrained and constrained problems of moderate size. The difficulty in applying these methods to large problems is that a symmetric  $n \times n$  matrix (or a factorization) must be stored. However, many large problems have a sparse Hessian whose sparsity pattern is known (or can be determined) a priori. In this case, it seems possible to maintain a suitably sparse approximation to the Hessian; and, much current research is being directed to this objective (see [2],[3],[4],[5]).

Updates of the type given by equations (1.4), (1.5) and (1.6) cause total fill-in (that is, they do not preserve any zeros of the Hessian approximation). Obtaining updates that preserve sparsity and satisfy the Quasi-Newton condition (1.3) requires the solution of a linear system of equations whose coefficient matrix has the same sparsity pattern as the Hessian. This does not guarantee positive definiteness; and, in fact, it is not possible to always satisfy the Quasi-Newton condition (1.3) and preserve positive definiteness while maintaining sparsity (see [3], for example). Furthermore, sparse updates are usually of rank  $n$ ; and, hence it is not possible to easily update the factorization of the Hessian approximation. This results in the additional work of refactorizing the Hessian at each iteration.

Shanno [3] showed how the sparse analog of any symmetric update  $U_k$  can be derived by variational means. This paper shows how these sparse analogs can be derived as a simple extension of Toint's derivation of a sparse update.

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## 2. Definitions and Notation

In the rest of the paper the subscript  $k$  will be dropped and the subscript  $k + 1$  will be replaced by the superscript  $*$ .

Let  $B$  be the sparse symmetric matrix representing the approximation to the Hessian at the start of iteration  $k$ .

Let  $N = \{(i,j): B_{ij} = 0\}$  that is,  $N$  represents the sparsity pattern assumed at the start of the algorithm. Note that the sparsity pattern is assumed to be fixed and any additional zeros created are treated as non-zeros.

Let

$$\bar{N} = \{(i,j): i,j = 1, \dots, n\} \setminus N$$

$$= \{(i,j): B_{ij} \neq 0\}.$$

For any symmetric matrix  $A$ , define matrices  $A_N$  and  $A_{\bar{N}}$  as follows:

$$(A_N)_{ij} = \begin{cases} A_{ij} & (i,j) \in N \\ 0 & (i,j) \in \bar{N} \end{cases}$$

$$(A_{\bar{N}})_{ij} = \begin{cases} 0 & (i,j) \in N \\ A_{ij} & (i,j) \in \bar{N} \end{cases}$$

In words,  $A_N$  is the matrix  $A$  with zeros in the positions corresponding to the non-zeros of  $B$ ; and  $A_{\bar{N}}$  is the matrix  $A$  with zeros in the positions corresponding to the zeros of  $B$ . Then  $A$  can be written as

$$A = A_N + A_{\bar{N}} .$$

Define  $D_i$  to be a diagonal matrix whose diagonal elements are 0 or 1 depending on the sparsity pattern of the  $i^{\text{th}}$  row of  $B$ . That is,

$$(D_i)_{jj} = \begin{cases} 1 & \text{if } (i,j) \in \bar{N} \\ 0 & \text{if } (i,j) \in N . \end{cases}$$

Finally, define  $s^i = D_i s$  for any vector  $s$ .

An example that illustrates the above definitions and notations now follows.

Example:

$$B = \begin{pmatrix} 10 & 1 & 0 & 0 \\ 1 & 20 & 2 & 0 \\ 0 & 2 & 30 & 3 \\ 0 & 0 & 3 & 40 \end{pmatrix} \quad A = \begin{pmatrix} 25 & 3 & 4 & 5 \\ 3 & 35 & 2 & 3 \\ 4 & 2 & 45 & 6 \\ 5 & 3 & 6 & 55 \end{pmatrix}$$



Then,

$$A_N = \begin{pmatrix} 0 & 0 & 4 & 5 \\ 0 & 0 & 0 & 3 \\ 4 & 0 & 0 & 0 \\ 5 & 3 & 0 & 0 \end{pmatrix}$$

$$A_N^- = \begin{pmatrix} 25 & 3 & 0 & 0 \\ 3 & 35 & 2 & 0 \\ 0 & 2 & 45 & 6 \\ 0 & 0 & 6 & 55 \end{pmatrix}$$

$$D_1 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$s = (1 \quad 2 \quad 3 \quad 4)^T$$

$$s^1 = D_1 s = (1 \quad 2 \quad 0 \quad 0)^T$$

### 3. Toint's Method

Toint [2] proposed finding a matrix  $E$  such that:  $E$  is closest to  $B$  in some sense;  $B^*$  ( $= B + E$ ) has the same sparsity pattern as  $B$  (thus,  $E$  has the same sparsity pattern as  $B$ ); and  $B^*$  satisfies the Quasi-Newton condition (1.3). Formally, the problem can be stated as:

$$(P1) \quad \text{Min } \|E\|_F^2 = \sum_{i=1}^n \sum_{j=1}^n E_{ij}^2, \quad \text{where } \|\cdot\|_F \text{ is the Frobenius norm} \quad (3.0)$$

$$\text{such that } Es = y - Bs \quad (3.1)$$

$$E_{ij} = 0 \quad (i, j) \in N \quad (3.2)$$

$$E = E^T. \quad (3.3)$$

By variational means, Toint obtained the following result

$$E_{ij} = \begin{cases} 0 & (i, j) \in N \\ \lambda_i s_j + \lambda_j s_i & (i, j) \in \bar{N} \end{cases} \quad (3.4)$$

where  $\lambda = (\lambda_1, \dots, \lambda_n)^T$  is the solution of the linear system

$$\varphi\lambda = y - Bs \quad (= Es) \quad (3.5)$$

with  $\varphi$  defined by

$$\varphi_{ij} = (s^i)_j (s^j)_i + \|s^i\|_2^2 \delta_{ij} \quad \forall i, j \quad (3.6)$$

and  $\delta_{ij}$  is the Kronecker delta.

Note that  $\varphi$  is symmetric and has the same sparsity pattern as B. Furthermore,  $\varphi$  is positive definite if and only if  $\|s^i\|_2^2 > 0$  for all  $i$  (see Toint [2]).

In matrix notation,

$$E = \sum_{i=1}^n \lambda_i [e_i (s^i)^T + s^i e_i^T], \quad (3.7)$$

where  $e_i$  is the unit vector with 1 in the  $i^{\text{th}}$  position, and

$$\varphi = \sum_{j=1}^n [(s^j)_j + \|s^j\|_2^2] e_j e_j^T. \quad (3.8)$$

Toint also obtained a generalization by minimizing  $\|WEW\|_F$  where  $W$  is a diagonal matrix given by

$$W = \begin{pmatrix} t_1 & & & 0 \\ & t_2 & & \\ & & \ddots & \\ 0 & & & t_n \end{pmatrix} \text{ with } t_i > 0 \quad \text{for } i = 1, \dots, n. \quad (3.9)$$

In this case the  $\varphi$  and  $E$  matrices are defined by

$$\varphi_{ij} = \frac{(s^i)_j (s^j)_i}{t_i t_j} + \sum_{k=1}^n \frac{(s^i)_k^2}{t_i t_k} \delta_{ij} \quad (3.10)$$

$$E_{ij} = \frac{1}{t_i t_j} [\lambda_i (s^i)_j + \lambda_j (s^j)_i] \quad (3.11)$$

#### 4. Sparse Analogs of Symmetric Updates

Shanno [3] showed how sparse analogs of symmetric updates (using BFGS as an example) could be derived by variational means. This section shows how these sparse analogs and those using self-scaling can be derived as a simple extension of Toint's results.

Let  $B^* = \eta B + U$ , where  $U$  is symmetric but in general will not have the same sparsity pattern as  $B$ ;  $\eta$  is some scale factor; and  $B^* s = y$ . Then, by definition we have

$$B_N^* = U_N \quad (4.0)$$

$$B_N^* = \eta B_N + U_N \quad . \quad (\text{Note that } B_N = B) \quad (4.1)$$

Now  $B_N^*$  has the same sparsity pattern as  $B$  but does not satisfy the Quasi-Newton condition (1.3). Hence, we want to find a  $\hat{B}^*$  given by

$$\hat{B} = B_N + E, \quad (4.2)$$

such that  $\hat{B}^*$  is symmetric, has the same sparsity pattern as  $B$  and satisfies the Quasi-Newton condition (1.3).

Next, note that

$$\begin{aligned} \hat{B}^* s &= (B_N^* + E) s \\ &= (B^* - B_N^* + E) s \\ &= y - (B_N^* - E) s \quad . \end{aligned}$$

Clearly,  $\hat{B}^* s = y$  if and only if  $(B_N^* - E)s = 0$  or

$$Es = B_N^* s \quad . \quad (4.4)$$

Thus  $\hat{B}^*$  is obtained by solving the following problem

$$(P2) \quad \text{Min } \|E\|_F^2 = \sum_{i=1}^n \sum_{j=1}^n E_{ij}^2 \quad (4.4)$$

$$\text{such that } Es = B_N^* s \quad (4.5)$$

$$E_{ij} = 0 \quad (i,j) \in N \quad (4.6)$$

$$E = E^T \quad . \quad (4.7)$$

Problem P2 is almost the same as problem P1. The only difference is in equation (4.5) of P2 and equation (3.1) of P1. Thus the solution to problem P2 is:

$$E_{ij} = \begin{cases} 0 & (i,j) \in N \\ \lambda_i s_j + \lambda_j s_i & (i,j) \in \bar{N} \end{cases} \quad (4.8)$$

where  $\lambda = (\lambda_1, \dots, \lambda_n)$  is the solution of the linear system

$$\varphi \lambda = B_N^* s \quad (= Es) \quad (4.9)$$

with  $\varphi$  defined by (3.6) or (3.8).

If the norm to be minimized is chosen to be  $\|WEW\|_F^2$  with  $W$  given by (3.9), then  $E$  and  $\varphi$  are given by (3.10) and (3.11) respectively.

## 5. A Note on Computations

Shanno [3] indicated that the computation of  $B_N^* s$  does not require the storage of the elements of  $U_N$  but does require the computation of the elements of  $U_N$  (that is, those elements of  $U$  corresponding to the zero elements of  $B$ ). However, the following result shows that the elements of  $U_N$  need not be computed.

$$\begin{aligned} B_N^* s &= U_N s && \text{(from (4.0))} \\ &= (U - U_N^-) s && \text{(by definition of } U_N^-) \\ &= Us - U_N^- s \\ &= (B^* - \eta B) s - U_N^- s && \text{(since } B^* = \eta B + U) \\ &= y - \eta Bs - U_N^- s \end{aligned}$$

## 6. Conclusion

This paper has shown how the sparse analogs of Quasi-Newton updates can be derived as a simple extension of Toint's results; and, how the computation of  $B_N^* s$  can be done efficiently. At present, research on the computational and theoretical aspects of sparse Quasi-Newton algorithms is continuing, and further results will be described in a later technical report.



## 7. Acknowledgements

I would like to thank Dr. Margaret H. Wright and Dr. Philip E. Gill, without whose motivation, guidance and enthusiasm this research would not have been possible.

## 8. References

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→ Shanno's derivation of the sparse analog of any symmetric Quasi-Newton update is obtained as a simple extension of Toint's derivation of a sparse update. Furthermore, it is shown how to compute an intermediate quantity efficiently. ↙

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